



## Waterkloof Primary School

### Grade 7 Creative Art - Visual Art (Mrs King)

#### Term 2- Lockdown - Week 2 (27 -30 April)

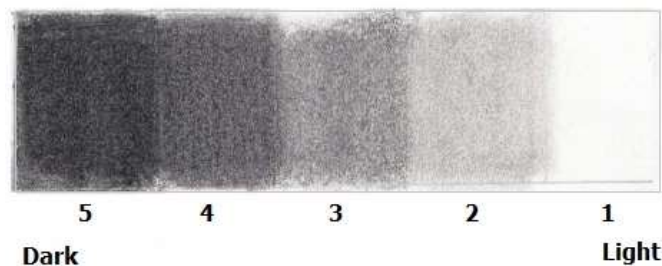
#### Topic: Still Life

For week 2's work, please continue to do these activities on lined paper (from an exam pad), or on plain white paper with a few ruled pencil lines where you are required to write answers down. Add week 2's activities to the same plastic sleeve in your file so that they are easy to find when we get back to school. Please write the date you do the activity as well as the heading that is given in bold at the top of each activity. You can do the activities one after each other on the paper, you do not need to start a new activity on a new page unless the front and back side of the piece of paper is used up or you are instructed to do so. **\*Remember: I see you once in a week for a 1½ hour lesson so you should only spend 1½ hours on my activities per week.\***

#### **Activity 4: Focus on form**

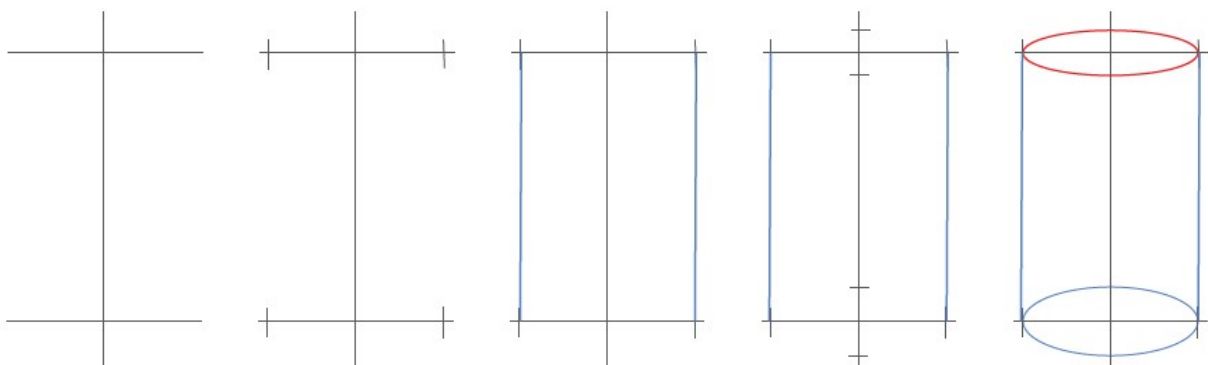
In order to draw your chosen product, you need to know a little about how to turn basic shapes into forms with the help of shading with your pencil. Complete the activity below.

1. Write the heading Week 2 on the next line of your page. Write the date and the heading for activity 4 underneath Week 2.
2. On your paper, with pencil, draw a rectangle that is 10cm wide and 2 lines down the page. Divide the rectangle up into 5 blocks (each block should be 2cm x 2 lines). Go over your lines with a black pen/fine liner.
3. Copy the value scale below into the blocks that you have just drawn. A value scale shows the range of values that is possible with your grey pencil. These go from black on the dark side (push as hard as you can with your pencil) to white on the light side. To shade in the value scale, hold your pencil in a fist, extend your forefinger and rub the pencil onto the paper. Push hard for a dark tone, release the pressure to make the lighter tones. This technique is called blending.

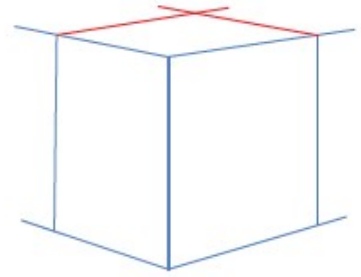
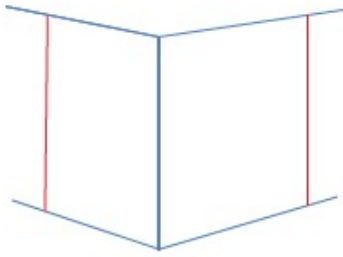
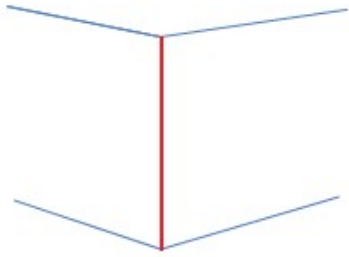


4. Using a pencil, draw a cylinder and a cube as shown in the pictures below.

#### **CYLINDER**

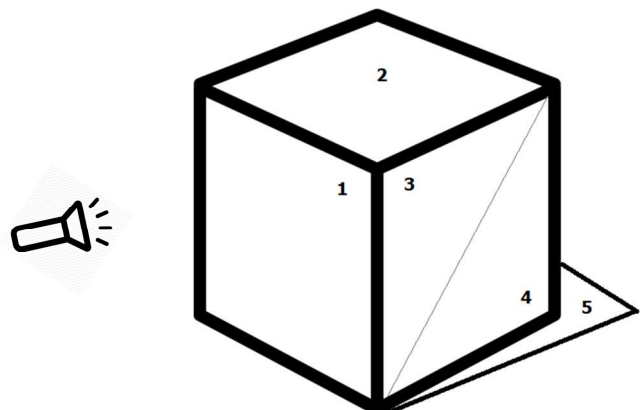
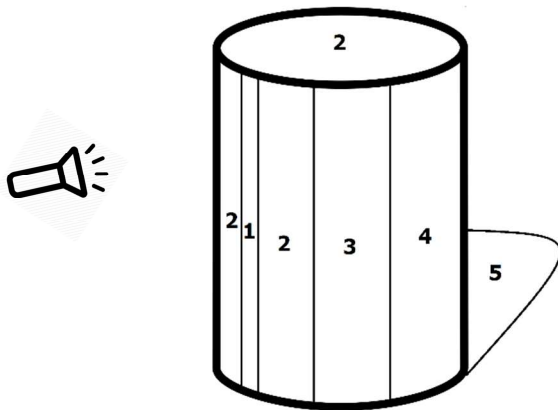


## CUBE



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5. Go over your lines with a black pen or fine liner.
6. Divide up your cylinder and your cube as shown below, fill in the numbers too. Start in pencil, go over your lines and numbers in black pen. **Note: The torch icon shows the direction of light shining on the object. The numbered areas would change if the light were shining from a different direction.**



7. Using the numbers in the value scale (see number 3 on previous page). Shade in the cylinder and the cube below like a "colour by numbers" worksheet. Use the same blending technique as explained in number 3 above.
8. Now we are going to repeat what you have just done without lines to get a smooth finish. To start, draw your value scale again. Just a rectangle this time without the lines to divide it into blocks. Start in pencil, outline in black.
9. Copy the value scale below. Your value scale should show a smooth transition (change) from dark to light.



10. Redraw your cylinder and your cube and try to create a smooth transition from dark to light.